

**Understanding the arts
(Music/ Art/ Dance/ Drama)**

**Music – Combine sounds with movement and narrative
Begin to describe music using appropriate vocabulary**

- **DT** – Generate, develop and communicate their ideas through talking and drawing.
- Select from and use a wide range of materials, according to their characteristics.
- Evaluate their products against design criteria.

Maths:

Decimals, money & estimation, time, timetables & graphs, 4 operations, fractions, Roman numerals, negative numbers, symmetry, co-ordinates and 3-D shapes

British Values British Values Day

Democracy : sharing ideas with School Council representatives
Individual Liberty: E-Safety talk in ICT ,
Rule of Law: PSHE Relationships
Tolerance of Different Faiths and Beliefs: Christianity and Hinduism

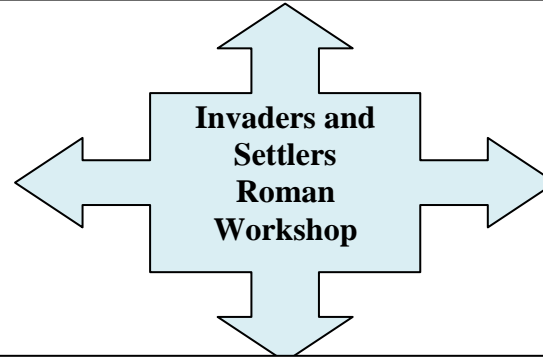
**IT core skills
E-Safety
Photo stories**

**R.E.
The Gospel
Sacred Stories**

**PSHE/ SEAL/
Relationships**

**P.E. Skills
Games
Swimming
Maypole**

**English
Narrative –myths and Gods
Non-Fiction – Newspaper Reports
Poetry – Roman Army Poems**



Historical geographical and social understanding (History/ Geography)

- History - Understand that many different peoples have settled in Britain since the start of the Common Era and have helped shape the nation.
 - Understand how people's lives have shaped Britain.
 - Understand cause and consequence.
 - Gain historical perspective by placing their knowledge into different contexts.
 - Understand historical concepts such as continuity and change, and cause and consequence.
 - Gain historical perspective by understanding the connections between local and national history, and between short- and long-term timescales.
 - Understand how Britain has been influenced by the wider world.
 - **Geography:** Describe and understand key aspects of human geography, including types of settlement and land use, and the distribution of natural resources.
 - Use sketch maps to record features.
 - Use maps.
- Understand some aspects of human geography including place names that describe the settlement

**Scientific and Technological
understanding
(Science/ Design and Technology/
ICT)**

**Science – States of Matter
Animals including humans**